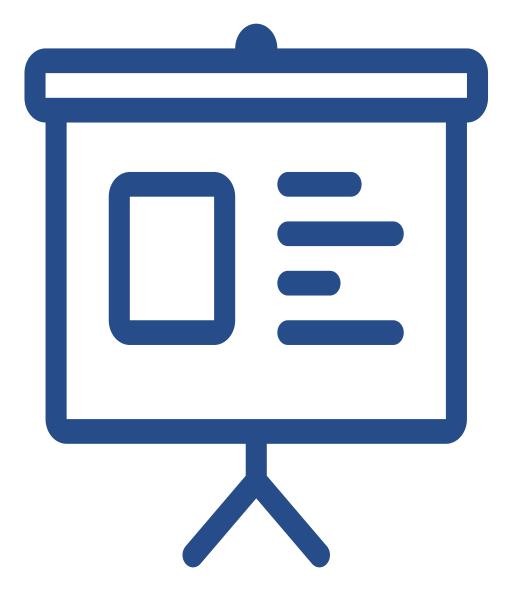
Top 10 Factors Of Successful Performance Testing

Presented By: Chris Lawson

- 1. Understanding terminology
- 2. Architecture for system under test
- 3. Usage patterns
- 4. Test scenarios
- 5. System capacity
- 6. Tool selection
- 7. What to measure
- 8. How long to run
- 9. Expecting common problems
- 10. Analysis and reporting results



Top 10 Factors of Successful Performance Testing



Scott Barber

"Only conducting performance testing at the conclusion of system or functional testing is like conducting a diagnostic blood test on a patient who is already dead."



Technology used to communicate across topology

Simulating a usage pattern



Think Time

Comparing results against baselines



Benchmarking

Comparing results against baselines



Protocol

olol

Workload

Baselines

Metric data for comparisons

Transaction

Grouping of requests for a page or form



Load



F

Normal or expected workload

Exceeding limits to determine breaking point

Stress

E

Sudden traffic burst

Spike

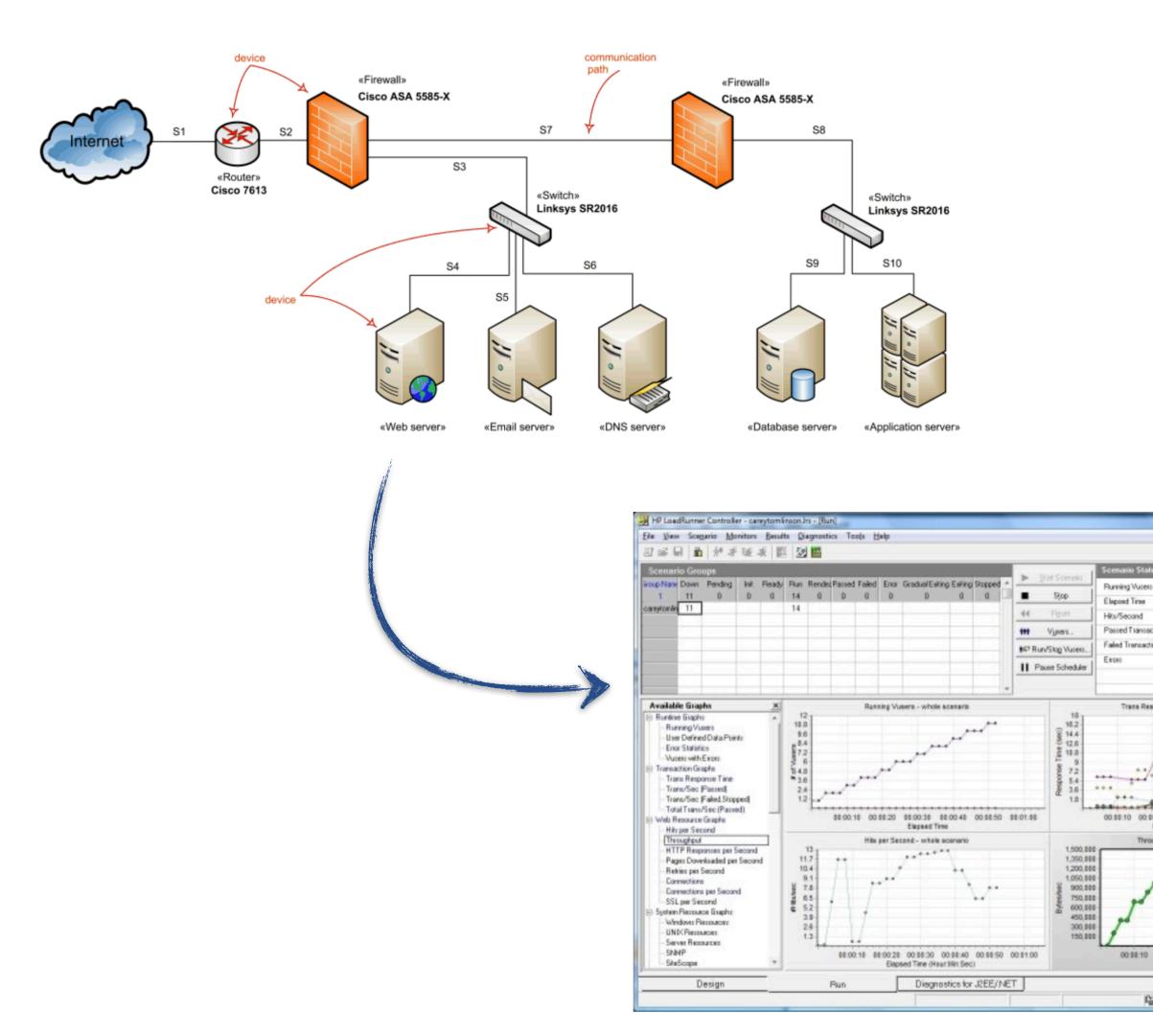
Terminology

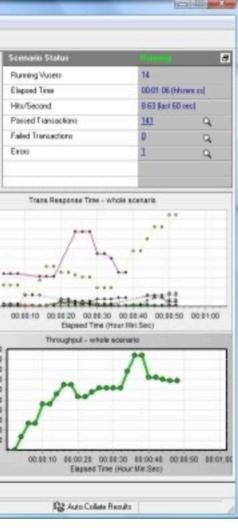
Understanding the Basics





2 Architecture System Under Test Topology

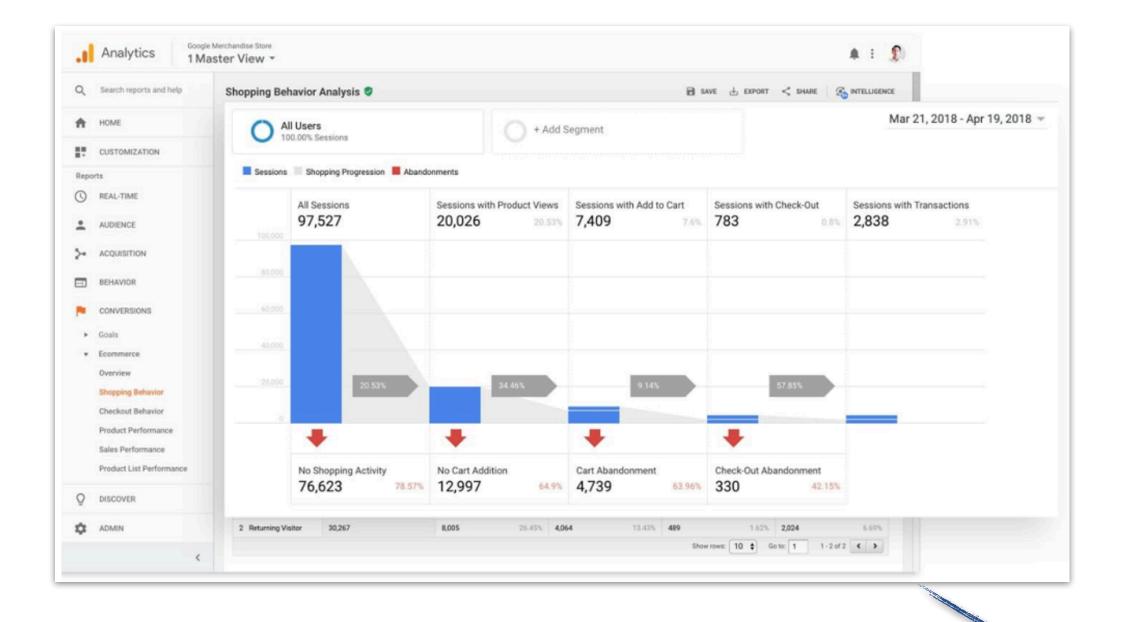






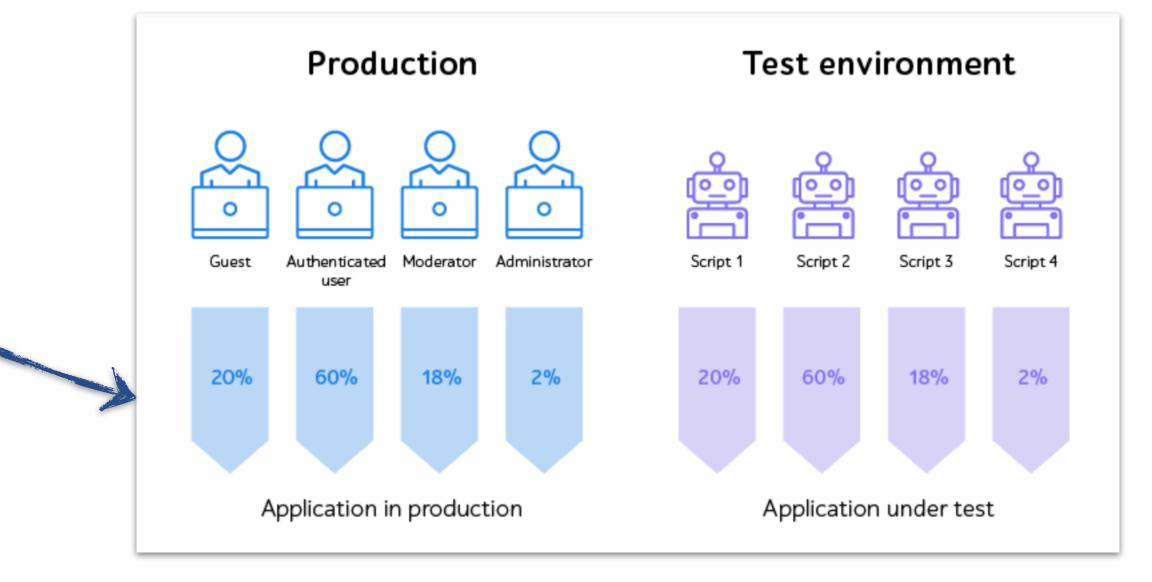
Hardware and Software

Understanding the basics of hardware infrastructure or where software resides, aids in developing scripts and scenarios to fully exercise the system under test relative to its hardware components.



3 User Modeling

Load Profile



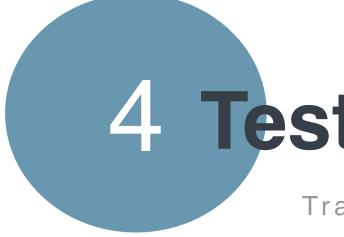
Approach for Modeling Application Usage

- Identify the key usage scenarios.
- Setermine navigation paths for key scenarios.
- Obtermine individual user data and variances.
- Output Determine the relative distribution of scenarios.
- Identify the target load levels.
- Prepare to implement the model.



Load Profile





Values derived using the following calculations

- \odot The number of users = 1600.

9

- \odot The total number of transaction in the Browse scenario = 17.
- \odot Response Time for each transaction = 3.
- \odot Total time for a single user to complete 17 transactions = $17^*3 = 51$ rounded to 60 sec (1 min).
- \odot Transactions per hour = 1600*60 = 96000 Transactions.

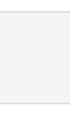


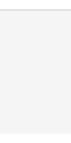
4 Test Scenarios

Transactions and Workload

	S.No	Business Flow	Number of Transactions	Virtual User Load	Response Time (sec)	% Failure rate allowed	Transact per hour
	1	Browse	17	1600	3	Less than 2%	96000
	2	Browse, Product View, Add to Cart	17	200	3	Less than 2%	12000
	3	Browse, Product View, Add to Cart and Check out	18	120	3	Less than 2%	7200
	4	Browse, Product view, Add to cart Check out and Makes Payment	20	80	3	Less than 2%	4800







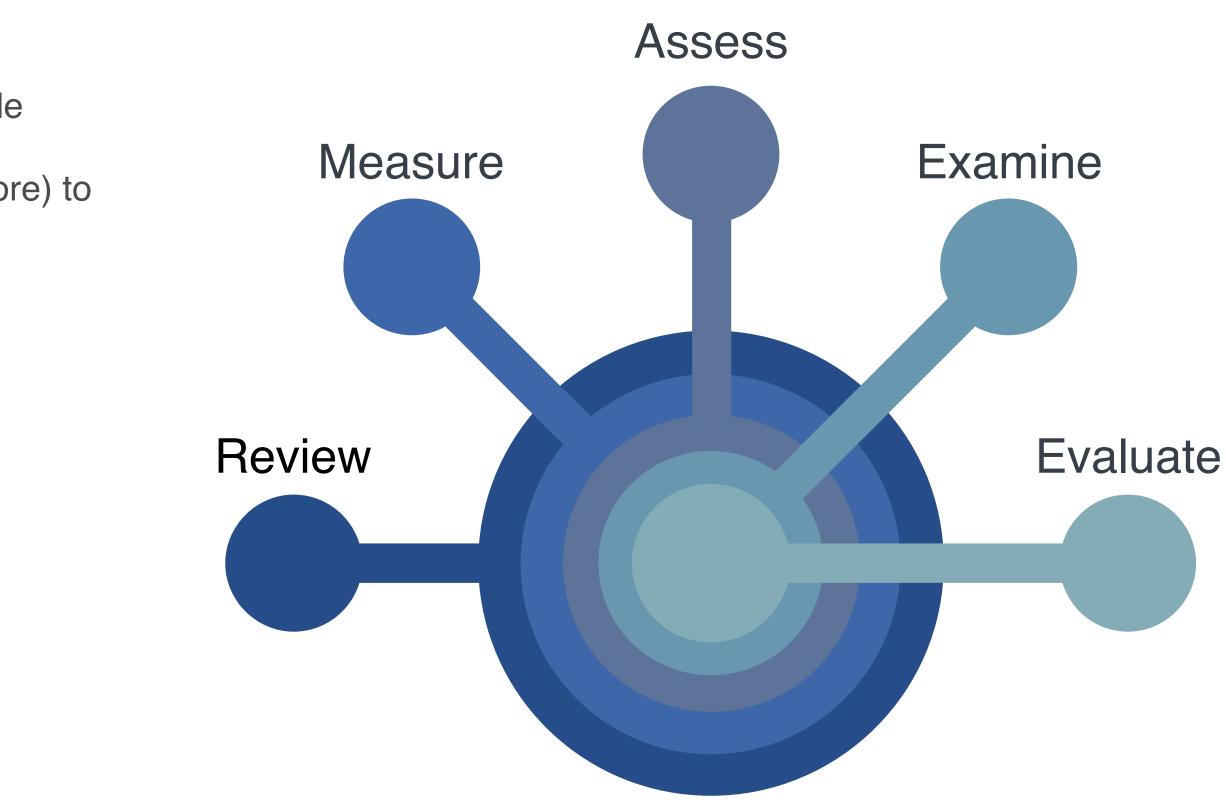


Start small before you go big!

- 1. Start with running a test with just one virtual user, single threaded for a short period.
- 2. Next run with multiple concurrent virtual users (5 or more) to determine if users will collide.
- 3. Continue ramping up until you feel confident that your scenario will run within the defined failure rate.

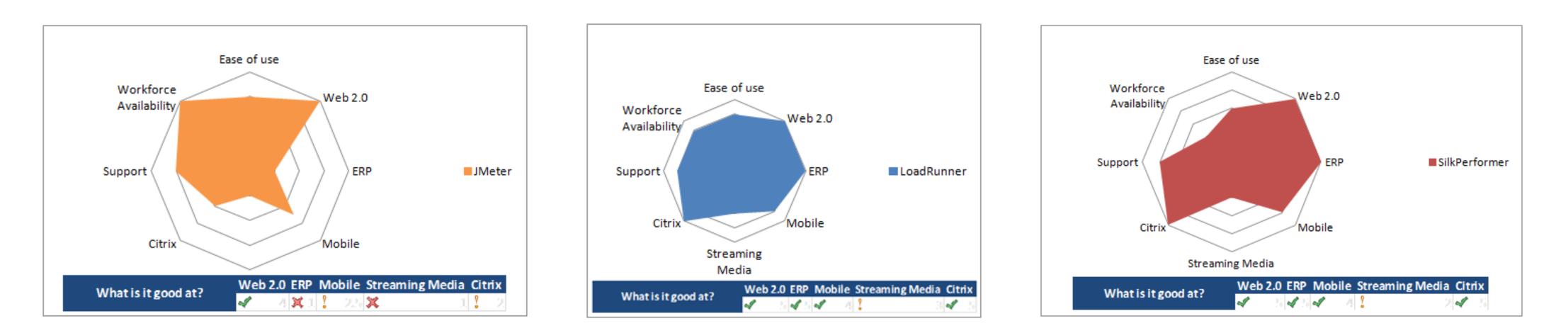
5 System Capacity

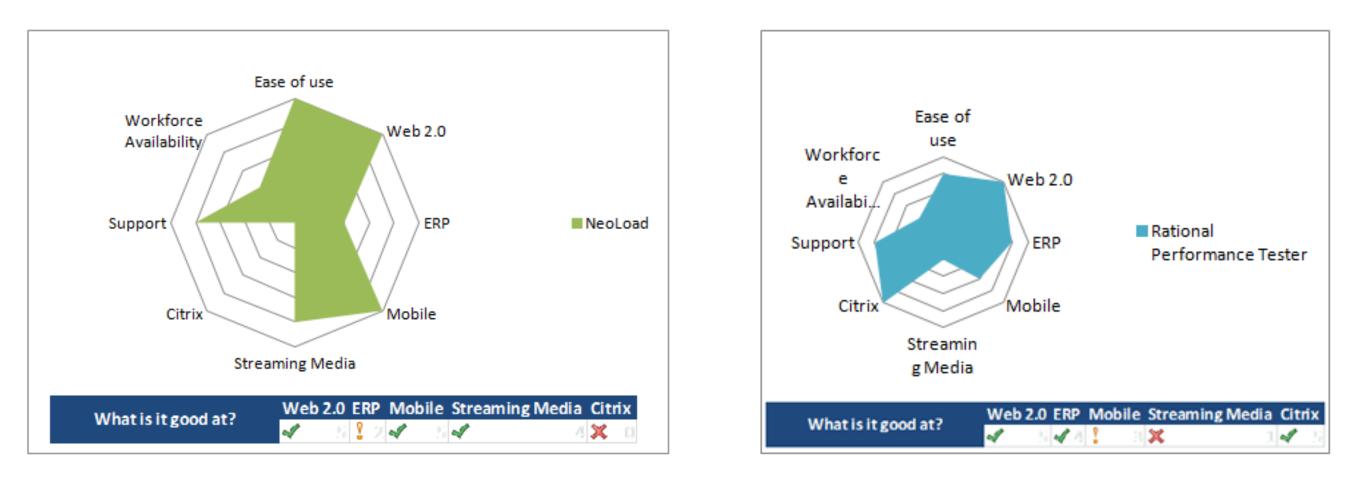
What the system can handle











6 Tool Selection

Identify the Right Tool



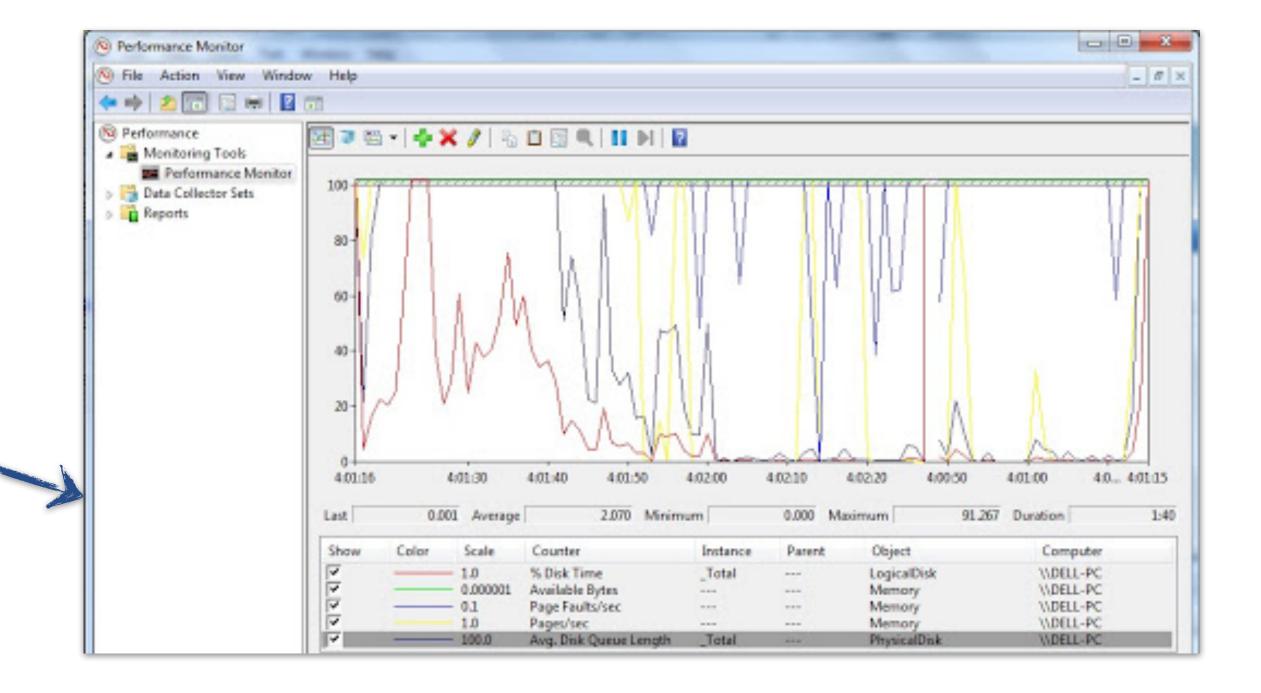
Performance Testing Metrics Checklist

- Transaction Response Time
 - Error Rate
 - Concurrent Users
 - Throughput
 - Requests per Second
 - **CPU** Utilization
 - Memory Utilization



Measurements

Metrics to Consider





Normal Load Testing Isn't Enough

- Run shorter durations initially to determine if system can handle a normal load
- Once normal load is achieved, consider stress and long soak options



Normal Load Test

Simulates typical user behavior for a short period of time, such as one hour.

Long Soak

Checks general application behavior under a typical load over a significant period of time.

Stress

Attempts to identify the point of failure in a specific system component likely to create a bottleneck or failure by placing an unusually high load on the system.

During performance testing we are looking for performance symptoms and degradation patterns

- - Disk usage
 - CPU usage
 - Memory leaks
 - Operating system limitations
 - Poor network configuration
- Software configuration issues − Often settings are not set at a sufficient level to handle the workload.
- Selection Se physical memory constraints or low-performing CPUs.

9 Common Problems

Most Common Observed

Source Bottlenecking — This occurs when data flow is interrupted or halted because there is not enough capacity to handle the workload. See Poor scalability — If software cannot handle the desired number of concurrent tasks, results could be delayed, errors could increase, or other unexpected behavior could happen that affects:

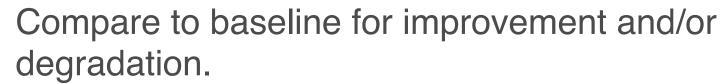




Analyze, report, retest.



Analyze the data and share the findings. Run the performance tests again using the same parameters and different parameters.



10Analysis & Reporting

Reporting Results

Clear & Concise

Data Collected

Report Recommendation

Standardized



